## $\because: \%$ SEPTENI

FY September/2022

# Business Results for 2Q 

May. 12, 2022
SEPTENI HOLDINGS CO., LTD.

## 01 First Half of FY9/22 Consolidated Earnings Overview

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03 Digital Marketing Business
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[^0]
## 01

First Half of FY9/22
Consolidated Earnings Overview

## 04 Group Structure from January 2022 onward

Dentsu Direct Inc. and Dentsu Elfto Architect Inc. are incorporated into our results by newly consolidating them. Equity in earnings of affiliates is recorded as a result of the conversion of Dentsu Digital Inc. into an equity-method affiliate.


Since FY2022/2 Q


Dentsu Elfto
Architect Inc.

05 First Half (Oct-Mar) Earnings Highlights (Consolidated) $\because$ SEPTENI

Revenue increased and profits increased significantly year on year due to the addition of the effects of new consolidation to the growth of each segment.

## Revenue

Non-GAAP
Operating Profit

## $¥ 14,457 \mathrm{mn}$ (YonY+35.8\%)

$\mathbf{¥ 3} \mathbf{3 , 8 7 8}$ mn (YonY $+63.0 \%$ )

> EPS

Digital Marketing
Business

Revenue and profits increased due to organic growth, new consolidation, and progress in the alliance with the Dentsu Group.

$$
\text { Revenue } ¥ \mathbf{1 3 , 2 1 5} \mathbf{m n}\left(\text { YonY+38.1\%) } \begin{array}{c}
\text { Non-GAAP } \\
\text { Operating } \\
\text { Profit }
\end{array} \mathbf{¥ 5 , 5 7 2} \mathbf{m n}(\text { YonY+ } 40.3 \%)\right.
$$

Higher revenue and narrower loss due to growth in the Manga Content Business.

## 07 Consolidated Income Statement (Oct-Mar)

SEPTENI
Net income roughly doubled due to organic growth, the effects of new consolidation, and an increase in equity in earnings of affiliates.

| (unit: $¥ \mathrm{mn}$ ) | First Half of FY2022 |  |  | First Half of FY2021 |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | Value | Ratio | YonY | Value | Ratio |
| Revenue | 14,457 | 100.0\% | +35.8\% | 10,642 | 100.0\% |
| Gross profit | 11,690 | 80.9\% | +34.4\% | 8,699 | 81.7\% |
| SG\&A expenses | 7,879 | 54.5\% | +22.3\% | 6,441 | 60.5\% |
| Non-GAAP Operating profit | 3,878 | 26.8\% | +63.0\% | 2,378 | 22.3\% |
| Operating profit | 3,663 | 25.3\% | +63.3\% | 2,244 | 21.1\% |
| Equity in earnings of affiliates | 589 | 4.1\% | +867.8\% | 61 | 0.6\% |
| Profit for the period attributable to owners of the parent | 3,084 | 21.3\% | +95.3\% | 1,580 | 14.8\% |
| Basic earnings per share (EPS) ( $¥$ ) | 18.57 | - | +6.08 | 12.49 | - |
| [Reference] Net sales | 66,946 | - | +40.0\% | 47,810 | - |

## 08 Earnings Trends by Business Segment (Oct-Mar)

## Digital Marketing Business has driven high growth through

 organic growth and the effects of new consolidation.Adjustments (unit: $¥ \mathrm{mn}$ )


## 02

## Quarterly Consolidated

 Earnings Overview
## 10 Consolidated Income Statement (Jan-Mar)

SEPTENI

## Top-line growth outpaced cost growth, and each profit item grew.

| (unit: ¥mn) | 2Q FY2022 |  |  | 2Q FY2021 |  |
| :---: | ---: | ---: | ---: | ---: | ---: | ---: |
|  | Value | Ratio | YonY | Value | Ratio |
| Revenue | 7,884 | $100.0 \%$ | $+46.9 \%$ | 5,367 | $100.0 \%$ |
| Gross profit | 6,237 | $79.1 \%$ | $+40.9 \%$ | 4,428 | $82.5 \%$ |
| SG\&A expenses | 4,432 | $56.2 \%$ | $+31.1 \%$ | 3,380 | $63.0 \%$ |
| Non-GAAP Operating profit | 1,858 | $23.6 \%$ | $+59.7 \%$ | 1,163 | $21.7 \%$ |
| Operating profit | 1,723 | $21.9 \%$ | $+65.9 \%$ | 1,039 | $19.4 \%$ |
| Equity in earnings of affiliates | 571 | $7.3 \%$ | $+2,089.1 \%$ | 26 | $0.5 \%$ |
| Profit for the period attributable <br> to owners of the parent | 1,810 | $23.0 \%$ | $+153.2 \%$ | 715 | $13.3 \%$ |
| [Reference] Net sales | 36,836 | - | $+48.6 \%$ | 24,783 | - |

## 11 Quarterly Consolidated Earnings Trend

## Revenue set a new record high and Non-GAAP operating profit margin improved YonY.



## Cost of sales are increasing due to an increase in revenue.

| (unit:¥mn) | FY2020 |  |  | FY2021 |  |  |  | FY2022 |  | QonQ | YonY |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 2 Q | 3 Q | 4 Q | 1 Q | 2 Q | 3Q | 4Q | $1 Q$ | 2Q |  |  |
| Total of cost of sales | 853 | 810 | 869 | 1,005 | 939 | 1,076 | 1,079 | 1,120 | 1,647 | +47.0\% | +75.4\% |
| Labor costs | 257 | 268 | 287 | 296 | 321 | 347 | 344 | 364 | 366 | +0.3\% | +13.9\% |
| Subcontract costs | 131 | 138 | 84 | 240 | 167 | 204 | 244 | 294 | 779 | +165.1\% | +366.8\% |
| Others | 465 | 404 | 499 | 468 | 451 | 525 | 491 | 462 | 503 | +8.9\% | +11.4\% |
| Total of SG\&A | 3,009 | 3,058 | 3,121 | 3,061 | 3,380 | 3,593 | 3,711 | 3,477 | 4,432 | +28.6\% | +31.1\% |
| Labor costs *1 | 1,902 | 2,015 | 2,023 | 2,019 | 2,183 | 2,230 | 2,337 | 2,304 | 2,825 | +22.6\% | +29.4\% |
| Employee bonus*2 | 181 | 114 | 148 | 85 | 285 | 283 | 270 | 164 | 349 | +112.7\% | +22.5\% |
| Rent expenses etc. | 335 | 344 | 316 | 324 | 321 | 327 | 326 | 266 | 290 | +9.4\% | -9.6\% |
| Advertising expenses | 167 | 203 | 201 | 184 | 188 | 281 | 242 | 192 | 223 | +16.1\% | +18.2\% |
| Others | 424 | 382 | 433 | 450 | 402 | 472 | 535 | 522 | 745 | +42.8\% | +85.1\% |

[^1] *2 Including estimation amount for additional performance-linked bonus.

## Personnel and other expenses both increased because of the new consolidation.

| - Labor costs * | $\mathbf{s}^{*} 1 ■ \mathrm{Ad}$ | tional p ed bonu | rmance | - Rent expe | ses, etc. | Advertisi | expenses | - Others |  | unit:¥mn) |  |  | 4,432 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |  |  |  |  | 3,593 | 3,711 |  | 745 |
| 3.035 | 3,001 | 3,100 | 3,051 | 3,058 |  | 3,058 | 3,121 | 3,061 | $\frac{3,380}{402}$ | 472 | 535 | $\frac{3,447}{522}$ | $\begin{aligned} & 223 \\ & 290 \end{aligned}$ |
|  |  | 440 | 488 | 469 |  | 382 | 433 | 450 | 188 | 281 | 242 |  | 349 |
| 448 | 424 |  | 488 | 469 | 324 | 203 | 201 | 450 | 321 | 327 | 326 | 192 |  |
| 221 | 167 | 192 | 230 | 174 | 167 335 | 203 | 316 | 184 324 | 285 | 283 | 270 |  |  |
| 344 88 | 343 | 110 | 343 66 | 330 91 | 335 181 | 344 114 | 148 | 324 | 265 |  |  |  |  |
| 1,934 |  | 2,015 | 1,925 | 1,995 | 1.902 | 2,015 | 2,023 | 2,019 | 2,183 | 2,230 | 2,337 | 2,304 |  |
| 1Q | 2Q | 3Q | 4Q | 1Q | 2Q | 3Q | 4Q | 1Q | 2Q | 3Q | 4Q | 1Q | 2Q |
|  |  |  |  |  | FY2 |  |  |  |  | 2021 |  |  |  |

[^2] *2 Including estimation for additional performance-linked bonus.

## 03

## Digital Marketing Business

Steady progress with the addition of two newly consolidated companies, while maintaining the strong momentum up to the present time.

| (unit:¥mn) | 2Q FY2022 |  |  |  | 2Q FY2021 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Value | Ratio | YonY | Value | Ratio |  |
| Gross profit | 7,216 | $100.0 \%$ | $+48.4 \%$ | 4,864 | $100.0 \%$ |  |
| SG\&A | 5,902 | $81.8 \%$ | $+39.3 \%$ | 4,237 | $87.1 \%$ |  |
| Non-GAAP <br> Operating profit | 3,161 | $43.8 \%$ | $+41.4 \%$ | 2,235 | $46.0 \%$ |  |
|  | 2,750 | $38.1 \%$ | $+37.4 \%$ | 2,001 | $41.1 \%$ |  |
| 【Reference】 Net Sales | 36,294 | - | $+48.9 \%$ | 24,370 | - |  |

## Revenue and Non-GAAP operating profit remained steady and both increased YonY.



## Steady growth in both number of clients and sales.



## 04

## Media Platform Business

## Higher revenue and narrower loss driven by the Manga Content Business.

| (unit:¥mn) | 2Q FY2022 |  |  |  | 2Q FY2021 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Ralue | Ratio | YonY | Value | Ratio |  |
| Revenue | 738 | $100.0 \%$ | $+24.6 \%$ | 592 | $100.0 \%$ |  |
| GGoss profit | 406 | $55.0 \%$ | $+49.9 \%$ | 271 | $45.7 \%$ |  |
| Non-GAAP <br> Operating profit | 650 | $88.0 \%$ | $+7.2 \%$ | 606 | $102.3 \%$ |  |
| Investment amount to <br> expand business domains* | -244 | - | +92 | -336 | - |  |
| P8 | -58 | - | +5 | -63 | - |  |

[^3]
## Existing Media Platform Business progressed steadily, excluding investment for new business domain.

## - Revenue

- Non-GAAP operating profit



## Advertising revenue reversed due to delivery of anime projects, and charge revenues continued to grow stably.



## 22 Manga Content Business Subscription Revenue Trend

The number of users is steadily increased by approximately 1.6 times YonY.


## Sales of e-books and crowdfunding of popular GANMA! titles grew, leading to an increase in commerce revenue.


*Commerce revenue: Revenue from the sales of content, such as e-books and crowdfunding.

## 24 Manga Content Business topic

"My Lv. 999 Love for Yamada-kun,"" a popular title on GANMA!, has issued a cumulative total of 1 million copies*1, exceeding the total number of PVs in the app of 3.9 billion times*2.

*1 The total of paper copies and digital copies. *2 As of April 2022.

Progress on Earnings Estimates

## 26 Progress on Earnings Estimates (Consolidated)

Earnings estimates remained unchanged to verify the uncertainty of the external environment, while progress toward the estimates was favorable.

| Revenue | (unit: $¥ m \mathrm{~m}$ ) | EPS ( $¥$ ) | 1H of FY2022 | Estimate |
| :---: | :---: | :---: | :---: | :---: |
|  | 14,457 30,000 |  | 18.57 | 20.68 |
| Non-GAAP operating profit | Progress rate 48.2\% | *ReferenceEPS (¥) | $\begin{aligned} & \text { 1H of } \\ & \text { FY2022 } \end{aligned}$ | $\begin{aligned} & \text { 1H of } \\ & \text { FY2021 } \end{aligned}$ |
|  | 3,878 5 |  | 18.57 | 12.49 |
|  | Progress rate 73.2\% | Profit for the period attributable to owners of the parent ( $¥ \mathrm{mn}$ ) | 3,084 | 1,580 |
| Profit for the period attributable to | 3,084 3 3,900 |  |  |  |
| owners of the parent | Progress rate 79.1\% | Average number of shares during the period (thousand shares) | 166,075 | 126,453 |

27 Progress toward Earnings Estimates (By Business Segment)
$\because$ SEPTENI

Digital Marketing Business


Media Platform Business
(unit: $¥ m n$ )


## Thank you for your interest!



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## 06

Appendix

## 30 Corporate Philosophy and Code of Conduct

[ Mission ]

## Inspiring the world with entrepreneurship

## [ Vision ]

## Creating a strong and great company

## [ Creed]

Hinerankai

## Speed

Speed is preferred over sophisticated but slow. We place speed first and follow a process of repeated trial and error to achieve a higher level of completion.

## Stretch

Set challenging targets. We believe it is important to make innovations that meet challenging targets. The steady accumulation of day-to-day changes ultimately leads to remarkable growth.

## Partnership

Achieving mutual growth. We all work hard, in competition and in cooperation, from the perspective of the management team to build a better company.

## Fair \& Open

Make things simple and easy for anybody to understand. We ensure fairness and openness in constructing an environment and relations.

## Diversity

Use diversity as a competitive edge. We respect all human rights and mutually recognize diversity. We work to realize working styles in which individuals can exhibit and apply their respective strengths.

## Passion

Remain passionate. We believe that passion will help us increase our capacity and consistently produce positive results. We continue our own personal development to stimulate corporate growth and contribute to society.

## Free \& Rule

Freedom within discipline. The decisions we make are not dictated by whether something is beneficial, but whether it is right. We comply with the corresponding regulations and ordinance and with the spirit of law, while concentrating on doing our jobs seriously yet happily.

## 31 Story of Septeni Group

## Integrated Report 2020

The Integrated Report 2020 is available on the website, discussing mid-long-term management policy, business strategy, and the framework of value creation in the businesses.

Please check the details from the link or the code.
(https://www.septeni-holdings.co.jp/en/ir/library/integratedreport/integratedreport2020_en.pdf)


## Septeni Group official "note"

Septeni Group official blog on "note"started in December 2019, introducing various approaches around its people and culture that cannot be talked enough on other materials.
*only available in Japanese.
Please check the details from the link or the code.
(https://note.com/septeni_group)


## 32 ESG Initiatives

## To realize a sustainable society and the Company's mission, continue activities that contribute to solving social issues through business operations.

| Environment | - Reduction of printing paper <br> - Promotion of green purchasing <br> - Implementation of resource and energy conservation measures and promotion of recycling |  |
| :---: | :---: | :---: |
| Support for culture/sports/ entertainment industry | - Recruitment of top athletes and supporting athlete promotion and athletic competition promotion <br> - Support of professional soccer team and professional dance team <br> - Support for the development of manga artists |  |
| Diversity \& Inclusion | - [28.6\%] of the Board of Directors is composed of women <br> - Revised target ratio of female managers: 25\% by October 2023 (Previous target: 17\% by October 2020) <br> - Support for employees raising children and introduction of diverse work styles |  |

## 33 Enhancing Corporate Governance

In addition to conducting business in accordance with our Corporate Philosophy and Code of Conduct and making fair and efficient decisions, the Company focuses on establishing and operating a system to ensure compliance with laws and regulations and appropriate supervision of corporate performance.

Coporate Management Structure


## Transition of Governance Reform

- FY2015:
- Appointed outside directors
- FY2016:
- Introduced an evaluation of the effectiveness of the Board of Directors
- Strengthen checking functions by establishing various committees
- Withdrawal of anti-takeover defense measures
- FY2017:
- Introduction of a performance-linked stock compensation system for officers
- Introduction of a delegated executive officer system $\rightarrow$ Separation of executive and supervisory functions
- FY2022 (planned):
- Establishment of the Sustainability Committee and enhancement of awareness of ESG
- Further Strengthening Representative director Independence and Diversity
(Ratio of Outside Directors: 71.4\%, Ratio of Female Directors: 28.6\%)


## 34 Quarterly Consolidated Earnings Trend (by Business Segments)

$\square$ Digital Marketing $\square$ Media Platform $\square$ Adjustment (unit:¥mn)


## 35 Digital Marketing Business Quarterly Trend

(unit:¥mn)
Net Sales
Revenue
Domestic Revenue
Overseas Revenue

| FY2020 |  |  |  | FY2021 |  |  |  | FY2022 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 Q | 2Q | 3 Q | 4 Q | 1 Q | 2 Q | 3 Q | 4Q | 1Q | 2Q |
| 18,770 | 18,524 | 16,041 | 21,393 | 22,605 | 24,370 | 22,791 | 25,839 | 29,652 | 36,294 |
| 3,838 | 3,922 | 3,567 | 4,480 | 4,704 | 4,864 | 4,468 | 4,833 | 5,999 | 7,216 |
| 3,468 | 3,702 | 3,380 | 4,293 | 4,429 | 4,607 | 4,182 | 4,536 | 5,575 | 6,923 |
| 370 | 220 | 187 | 187 | 275 | 257 | 285 | 297 | 424 | 293 |
| 9.6\% | 5.6\% | 5.2\% | 4.2\% | 5.8\% | 5.3\% | 6.4\% | 6.1\% | 7.1\% | 4.1\% |
| 20.4\% | 21.2\% | 22.2\% | 20.9\% | 20.8\% | 20.0\% | 19.6\% | 18.7\% | 20.2\% | 19.9\% |
| 1,287 | 1,272 | 945 | 1,745 | 1,971 | 2,001 | 1,376 | 1,643 | 2,822 | 2,750 |
| 33.5\% | 32.4\% | 26.5\% | 38.9\% | 41.9\% | 41.1\% | 30.8\% | 34.0\% | 47.0\% | 38.1\% |
| 1.50 | 1.69 | 1.30 | 1.86 | 2.29 | 2.08 | 2.31 | 2.81 | 2.39 | 2.41 |
| 8.0\% | 9.1\% | 8.1\% | 8.7\% | 10.1\% | 8.6\% | 10.1\% | 10.9\% | 8.1\% | 6.6\% |
| 24 | 35 | 47 | 54 | 57 | 66 | 76 | 80 | 85 | 88 |
| 6.7\% | 7.0\% | 8.3\% | 12.6\% | 11.3\% | 15.6\% | 19.0\% | 25.8\% | 23.6\% | 21.8\% |


|  | FY2020 |  |  |  | FY2021 |  |  |  | FY2022 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 1 Q | 2 Q | 3 Q | 4 Q | 10 | 2 Q | 3 Q | 4Q | 1Q | 2Q |
| Manga Content Business Revenue (Volume in 1Q FY2018=100) | 125 | 176 | 94 | 107 | 133 | 143 | 138 | 170 | 166 | 193 |
| Subscription Revenue (Volume in 1Q FY2017=100) | 2,936 | 3,417 | 3,596 | 4,378 | 4,537 | 5,627 | 6,120 | 6,747 | 8,033 | 9,018 |
| GANMA! ARPU ( $¥$ * ${ }^{\text {( }}$ | 51.3 | 39.8 | 31.9 | 29.9 | 44.0 | 75.6 | 67.7 | 94.1 | 63.8 | 65.2 |
| Manga Content Business <br> Commerce Revenue ( $¥ \mathrm{mn}$ ) | 17 | 39 | 29 | 36 | 50 | 76 | 50 | 80 | 55 | 106 |
| Investment amount to expand business domains ( $¥ \mathrm{mn}$ ) | - | -1 | -3 | -14 | -12 | -63 | -56 | -71 | -51 | -58 |

## Anticipate further collaborative synergies in both areas and functions.



## 38 Digital Marketing Business Business Alliance with Dentsu Group

## Proposal of Integrated Marketing of online/offline advertising through the utilization of the two companies' client bases (conceptual image)

## O: SEPTENI dentsu





39 Septeni Group Workforce Number Trend


| Holding Company |  | SEPTENI HOLDINGS CO., LTD |  |
| :---: | :---: | :---: | :---: |
| Digital Marketing Business |  |  |  |
| Septeni Japan, Inc. | Digital marketing support business | FLINTERS, Inc. | Planning, development and sales in digital solution area |
| DENTSU DIRECT INC. | Direct marketing support business | FLINTERS BASE, Inc. | Software development support, career support for engineers |
| SETPENI CROSSGATE CO., LTD. | Ad network and platiorm business | Tricorn Corporation | CRM service business |
| Septeni America, Inc. | Digital marketing support business based in North America region | Milogos, Inc. | Digital marketing support business |
| Lion Digital Global LTD | Digital marketing support in Southeast Asia | JNJ INTERACTIVE INC. | Digital marketing support in South Korea |
| Media Platform Business |  |  |  |
| COMICSMART, Inc. | Manga Content Business | gooddo Inc. | Platform business of social contribution |
| ViViVit, Inc. | Recruitment platiorm business | TowaStela, Inc. | Childcare platiorm business |
| Delight Tube, Inc. | Planning, production and management of Internet media | New business development | PTENI INCUBATE Co., Ltd. |

## 41 Business Model for the Digital Marketing Business

We engage in the overall support of digital transformation (DX) of companies, focusing on digital marketing such as the sale and operation of digital advertisements, offering solutions through the utilization of data and AI, and supporting marketing activities through the integration of online and offline advertisements in collaboration with the Dentsu Group.


## 42 Business Model for the Media Platform Business

In the Manga Content Business, efforts are being made to nurture and support manga artists for the purpose of planning and developing the Company's own intellectual property (IP).
At the same time, GANMA! manga application, which consists of original products by dedicated artists, is operated as the Company's own media.
In addition, the Company develops platform-type businesses related to "recruitment,"
"social contribution" and "childcare" as new businesses born from intrapreneurship.


## 43 Consolidated Statement of Financial Position

| (unit:¥mn) | End of 2Q FY2022 | End of FY2021 | Change |
| :---: | :---: | :---: | :---: |
| Current Assets | 43,672 | 33,452 | +10,220 |
| Non-Current Assets*1 | 45,307 | 8,560 | +36,747*2 |
| Total Assets | 88,979 | 42,011 | +46,968 |
| Current Liabilities | 28,041 | 20,329 | +7,712 |
| Non-Current Liabilities | 983 | 3,237 | -2,254 |
| Total Liabilities | 29,024 | 23,566 | +5,458 |
| Total Capital | 59,954 | 18,445 | +41,509*3 |
| Total Liabilities and Capital | 88,979 | 42,011 | +46,968 |

*1 Increase in intangible assets due to new consolidation is in the process of identifying.
*2 Investments accounted for using the equity method increased by $¥ 31,902 \mathrm{mn}$ due to the conversion of Dentsu Digital into an equity-method affiliate following the acquisition of shares of Dentsu Digital.
*3 Capital increased by $¥ 16,303 \mathrm{mn}$ and capital surplus increased by $¥ 21,321 \mathrm{mn}$ due to capital increase the through thirdparty allotment and the share exchange.


[^0]:    Since the start of FY9/16, IFRS has been applied instead of the previous J-GAAP
    Conventional "net sales" are voluntarily disclosed as reference information, while "revenue" is disclosed as an indicator based on IFRS
    Revenues from advertising agency sales, which account for the majority of the Digital Marketing Business, are recorded on a net basis only for the margin portion.
    "Non-GAAP operating profit" is voluntarily disclosed in order to more appropriately express the actual state of the business and refers to the profit indicator used to assess ordinary business conditions after adjustments are made to IFRS-based operating profit pertaining to temporary factors such as stock-based compensation expenses, the impairment losses, and gains or losses on the sales of fixed assets.
    Figures in this material are rounded to the nearest unit.

[^1]:    *1 In FY2020/1Q, 2Q and since FY2021/2Q, performance-linked stock compensation (BIP trust), which is a reconciliation to Non-GAAP operating profit, is recognized as labor costs.

[^2]:    *1 In FY2020/1Q, 2Q and since FY2021/2Q, performance-linked stock compensation (BIP trust), which is a reconciliation to Non-GAAP operating profit, is recognized as labor costs.

[^3]:    *Total operating profit (loss) from businesses positioned as expansion into new business segments.

